

**DAY 1**

PH 424, 2013

①

Why study waves?

- Build a musical instrument
- Calculate Atomic wavefns of electrons bound to atomic nuclei
- Build a laser
- Invent radio communication.
- Design buildings that don't fall down.



Send signals without launching projectiles

Demo with ~~claps~~ stretched rope, send pulses.  
~~All molecules end up back where they started~~  
 • Rope ends up back where it started

c.f. paper airplane

These examples come from all realms of physic

- Classical mechanics
- Quantum mechanics
- Electromagnetism.

In each subject we find situations where this eqn arises:

$$\frac{\partial^2}{\partial x^2} \psi(x,t) = \frac{1}{v^2} \frac{\partial^2}{\partial t^2} \psi(x,t)$$

This eqn unifies the "1d waves paradigm".

you'll be amazed how challenging it is to cover every aspect in 3 weeks time.

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Go over the course website:

Day by day summaries

Homework due dates.

Look at hw1, hw2 (start thinking about Friday prob <sup>now</sup>).

Office hours, Instructor / t.a.

Grade = HW, Lab, final.

Final on a Monday night.

Show example of web resources.

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Need to transition off of the spins paradigm.

Recall the oscillations paradigm,

we will draw heavily from language you already learned.

What eqn can I use to  
~~How do I~~ describe the height of one white ball?



$$A \sin(\omega t + \phi)$$

I'll need to ~~add~~ give this fn a name

$$\Psi(x=t, t) = A \sin(\omega t + \phi)$$

Notice that  $\Psi$  can have different meanings for different types of waves. Transverse, Longitudinal,  $\vec{E}$ -field etc.

		Dimension <sup>(3)</sup>	Unit
	$\psi$	length	
	$A$	length	
angular freq	$\omega$	<del>length</del> $\frac{1}{\text{time}}$	rad/s
	$t$	time	
phase const	$\phi$	dimensionless	rad

You learned about two types of freq in oscillations

$\omega$	$f$
rad/s	cycles/s

$$\omega = 2\pi f$$

The argument of the sin function,  $\omega t - \phi$ , is called the phase. The phase changes with time.

$$\text{Period } T = \frac{1}{f} = \frac{2\pi}{\omega}$$

Recall that  $A \sin(\omega t + \phi)$  is not  
the ~~only~~ only mathematical way to describe  
an oscillation

~~\*~~ ~~\*~~  $A \cos(\omega t + \phi')$ ,

$B_1 \cos(\omega t) + B_2 \sin(\omega t)$ ,

$C e^{i\omega t} + C^* e^{-i\omega t}$ ,

$\text{Re}[D e^{i\omega t}]$

all  
equivalent.



Look at wave machine again.

We have a collection of oscillators.

Any one point is described by  $A \sin(\omega t + \phi)$   
each point has different  $\phi$ .

Freeze wave at  $t=0$ .

$$\Psi(x, t=0) = 10 \text{ cm} \sin\left(\frac{2\pi}{50 \text{ cm}} x\right)$$

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White board  
exercise

$$\psi(x) = (0.5 \text{ ft}) \sin\left(\frac{2\pi}{1 \text{ ft}} x\right)$$

↑  
call this const "k",  
the wave vector.

$kx$  is a phase.

When  $kx$  changes from 0 to  $2\pi$  the wave has gone thru one cycle (traversed one wavelength  $\lambda$ ).

i.e.  $k\lambda = 2\pi$

$$k = \frac{2\pi}{\lambda}$$

Analogy between  $k$  &  $\omega$

↑  
When we freeze time,  $k$  describes spatial variation in phase

↑  
When we ~~freeze~~ look at a single point in space,  $\omega$  describes temporal variation in phase.

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A 1d wave fn must include both  $t$  &  $x$  dependence.

$$\Psi(x,t) =$$

put together something that uses  $\omega t$  and  $kx$ .

This wave is transmitting information from left  $\rightarrow$  right or right  $\rightarrow$  left.

How quickly is this information moving?

(Some people may remember 
$$v_{\text{phase}} = \frac{\lambda}{T} \left( = \frac{2\pi}{k} \frac{\omega}{2\pi} = \frac{\omega}{k} \right)$$
)

I want to highlight a more direct and insightful way to find  $v_{\text{phase}}$ .

Freeze time and find a point where  $\Psi$

$$\Psi(x,t) = A \sin(kx - \omega t) \text{ is max}$$

$= \pi/2$

switch on time again,

This max position is moving.

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$$kx_{\text{peak}} - \omega t = \pi/2 \quad \text{for all } t.$$

$$\Rightarrow x_{\text{peak}} = \frac{\omega}{k} t + \pi/2$$

$x_{\text{peak}}$  is moving at a speed  $\frac{\omega}{k}$ .

$$v_{\text{phase}} = \frac{\omega}{k}$$

points of constant phase move at this rate.

There is another <sup>natural</sup> velocity to calculate for a wavefn <sup>spatial</sup> where  $\psi$  is <sup>spatial</sup> displacement,  $\frac{\partial \psi}{\partial t}$ .

The velocity of an individual oscillator going back and forth. It goes positive/negative/positive/negative. Never a const. we will seldom be concerned with this velocity.

$\psi(x,t) = A \sin(kx - \omega t)$  is only one of many forms that a 1d wavefn can take.

Here is another  $\psi(x,t) = A e^{-(kx - \omega t)^2}$

Draw at  $t=0$  on white board